

crunchfish

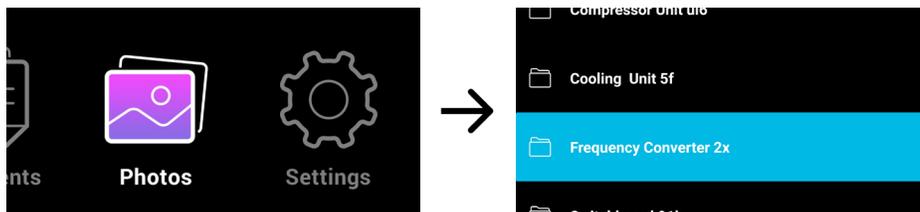
Interaction demo guide

This document shows how the Crunchfish touchless interaction demo uses gestures to handle the most common UI interactions in AR glasses.

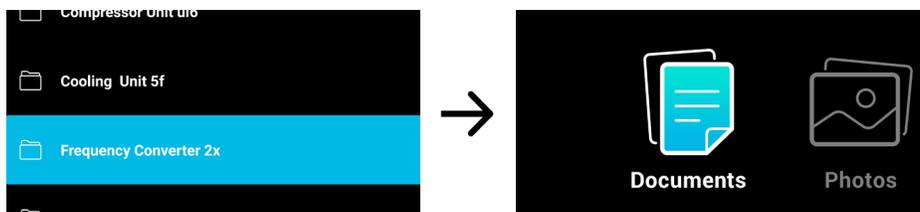
Swipe to browse



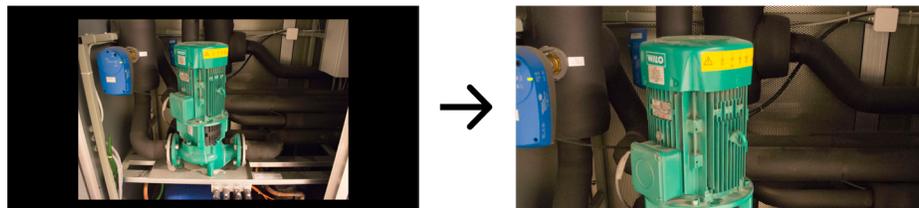
Thumbs up to select



Open to closed hand to go back



Pinch to toggle zooming in images



Toggling the camera feed

There is a feature that allows the user to see the device's camera feed for e.g debugging or to learn the boundaries for gestural interaction. To toggle it on/off, try the following:

Epson BT-300 glasses:

Push the button on the connected controller.

ODG glasses:

Push the touch button on the top right side of the glasses.

Vuzix glasses:

Tap anywhere on the touch surface on the side of the glasses.